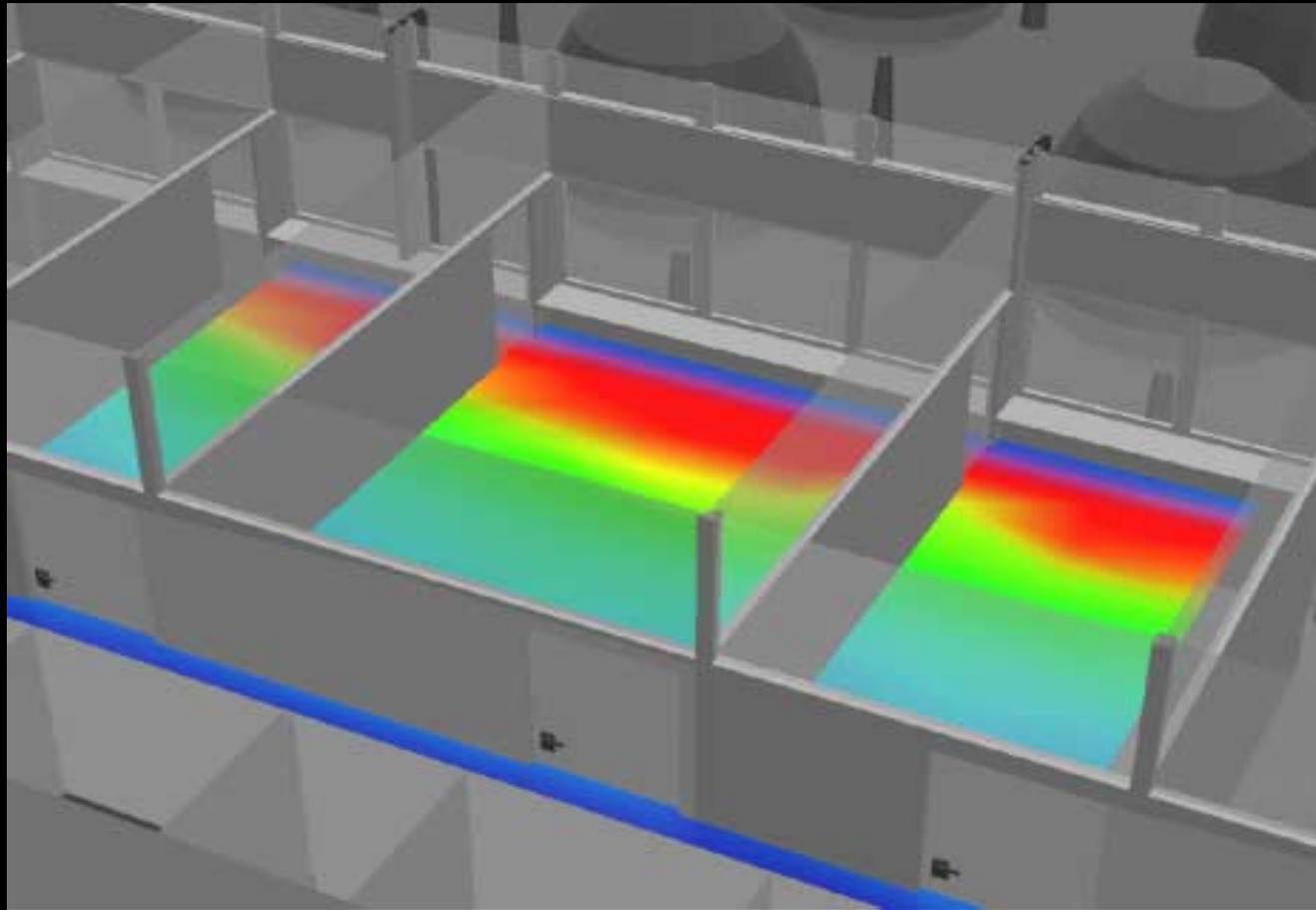


A File Format for Dynamic Daylight Simulations



Dr. Christoph Reinhart – Aug 11 2005

Objective

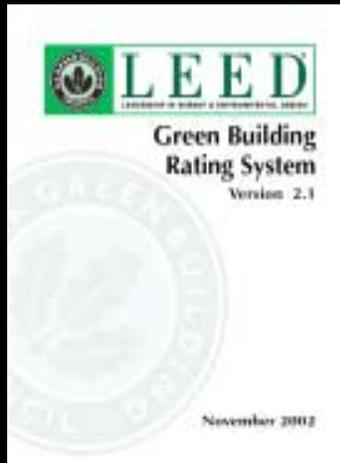
- ❑ promote the use of dynamic daylight performance metrics for sustainable building design
- ❑ promote common format for inter-program data exchange (e.g. for integrated thermal/lighting simulations)

Content

- ❑ provide an overview of dynamic daylight simulations
- ❑ propose a Daylight Coefficient Format (individual sensors)
- ❑ propose a Dynamic Daylight Simulation Format (building level)

Details are presented in the accompanying paper.

Context I



LEED and Green Globe provide daylight credits for:

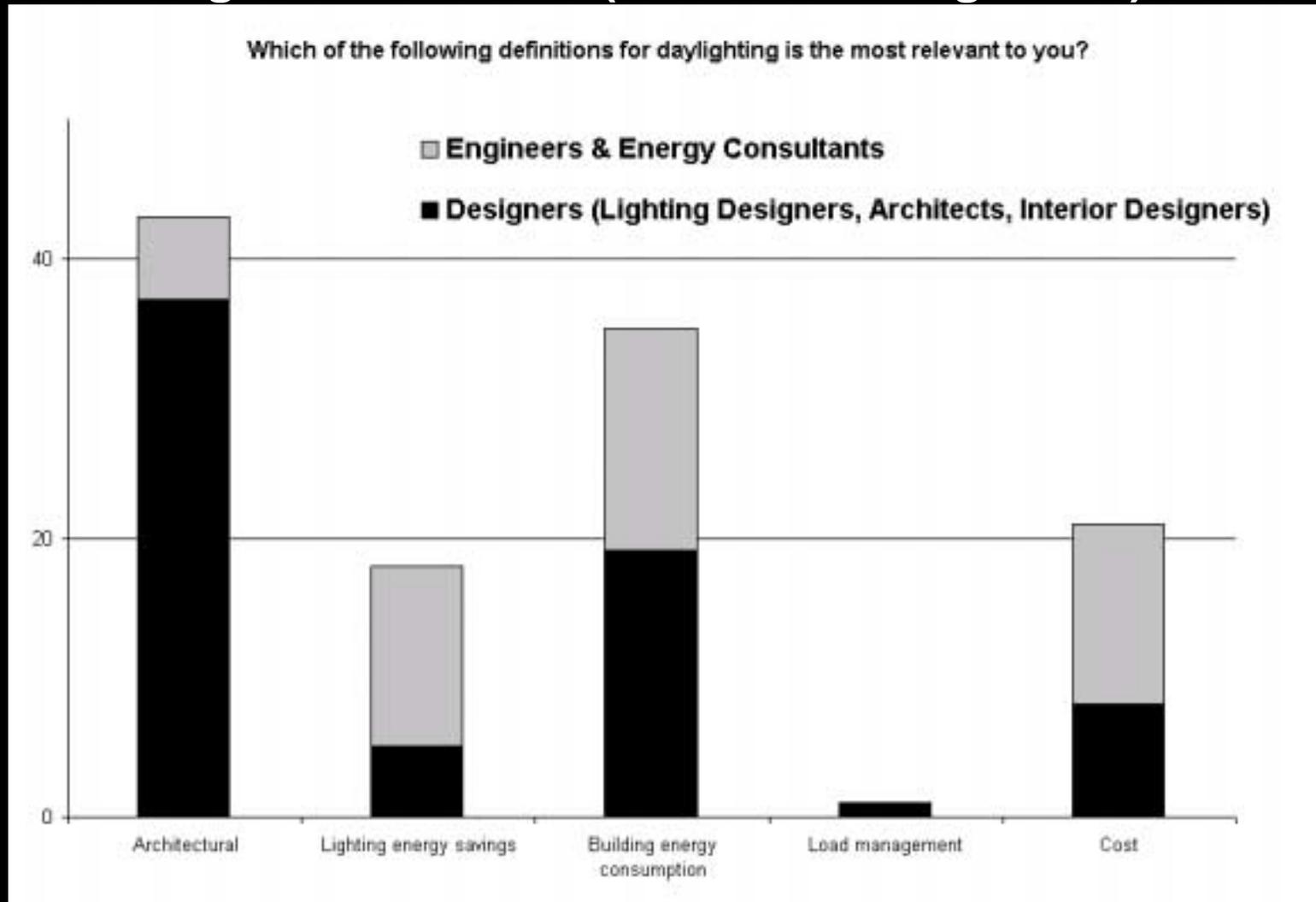
- daylight factor**
- view to the outside**
- specification of shading devices (Green Globe only)**



Compliance is verified via spreadsheet method.

Context II- What is Daylighting?

173 Design Practitioners (over 80% using LEED) choose



Context III- What is Daylighting?

**

Architectural definition: the interplay of **natural light and building form** to provide a visually stimulating, healthful, and productive interior environment

Lighting Energy Savings definition: the replacement of indoor electric illumination needs by daylight, resulting in reduced annual energy consumption for lighting

*

Building Energy Consumption definition: the use of fenestration systems and responsive electric lighting controls to **reduce overall building energy requirements** (heating, cooling, lighting)

Load Management definition: dynamic control of fenestration and lighting to manage and control building peak electric demand and load shape

Cost definition: the use of daylighting strategies to minimize operating costs and maximize output, sales, or productivity

Do daylight factor & view LEED to good daylighting?

What about:

- ❑ local climate data (Vancouver vs. Regina)
- ❑ building use (occupancy patterns, lighting requirements)
- ❑ movable shading devices (venetian blinds)

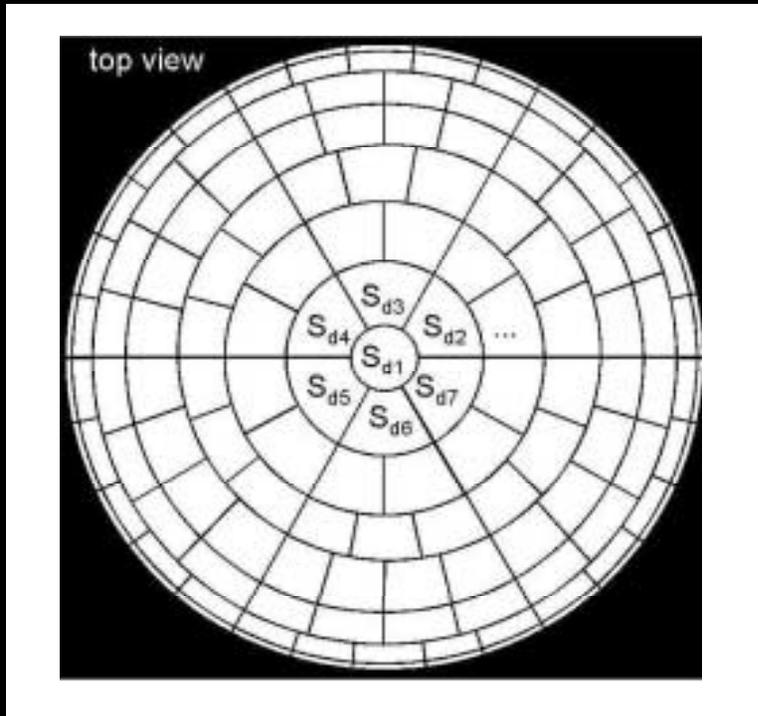
Dynamic Daylight Simulations (DDS)

- ❑ As opposed to **static** DL simulations that only consider one sky condition at a time, **dynamic** daylight simulations generate annual time series of interior illuminances and/or luminances.
- ❑ Radiance combined with daylight coefficients and Perez sky model can efficiently and reliably calculate DDS. (validated approach – several independent studies – resulting accuracy ~20% rel. error – comparable to static simulations)

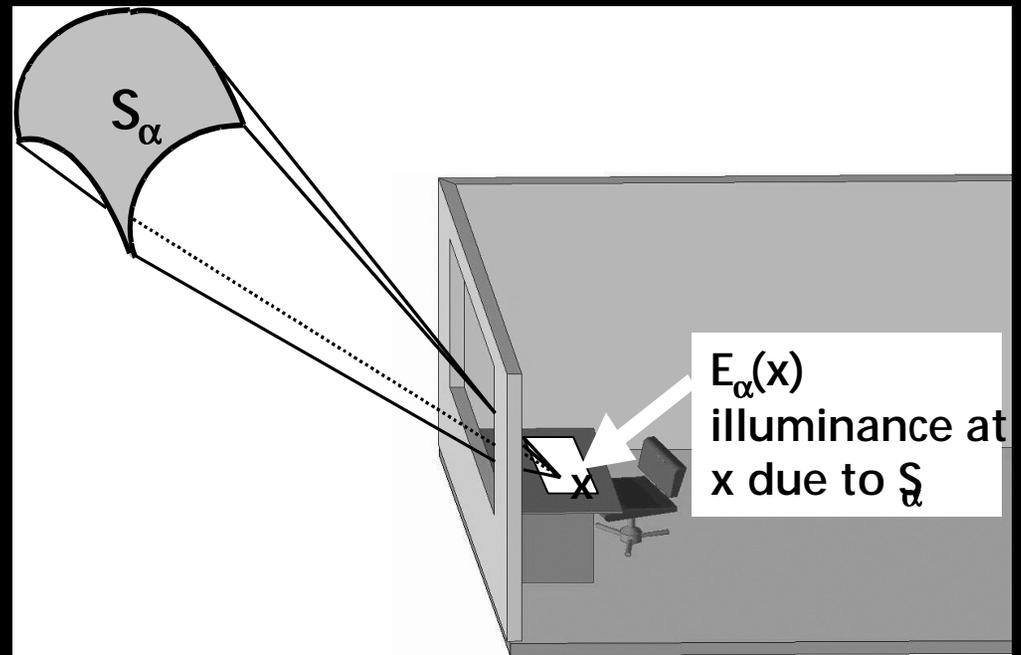
Relevant literature cited in paper.

Daylight Coefficients

(1) Division of the Celestial Hemisphere

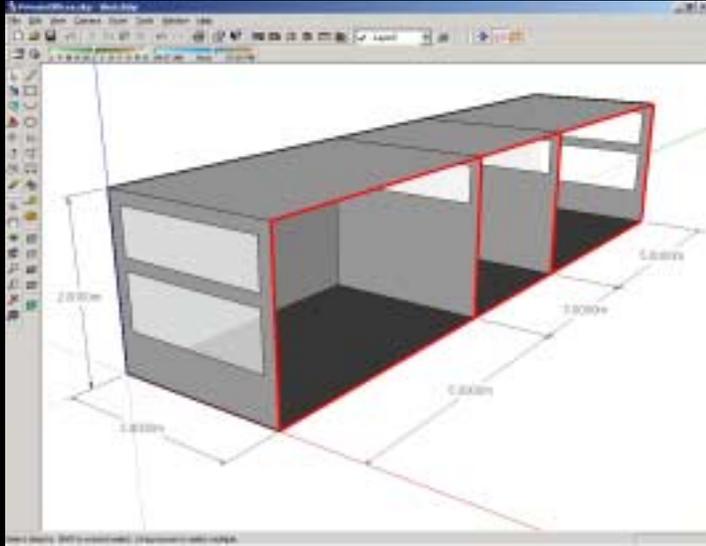


(2) Calculate Daylight Coefficients

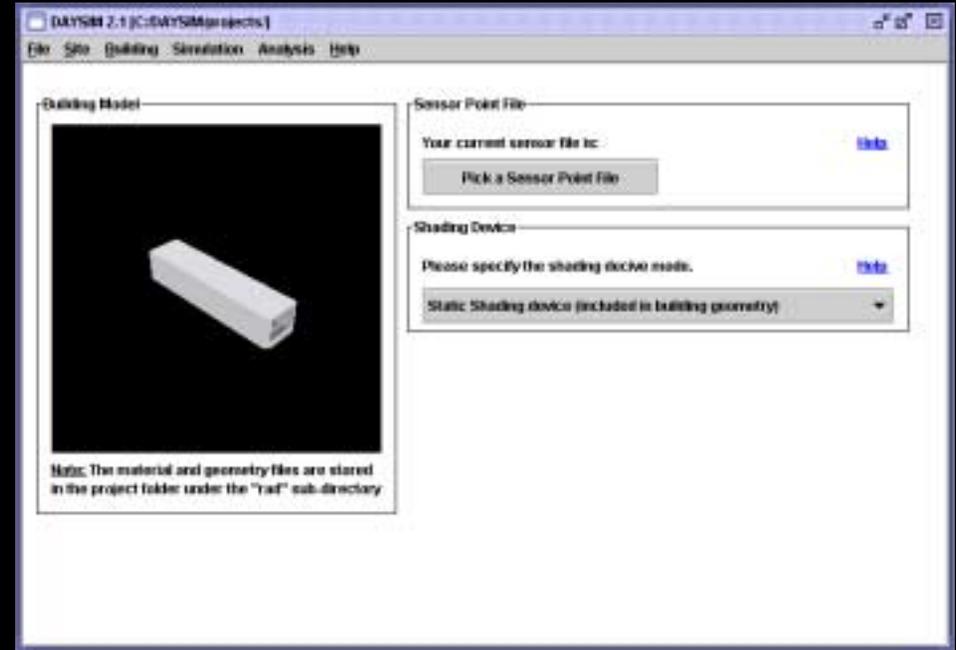


Required Work Flow

SketchUp/ AutoCAD/ Ecotect/ ...



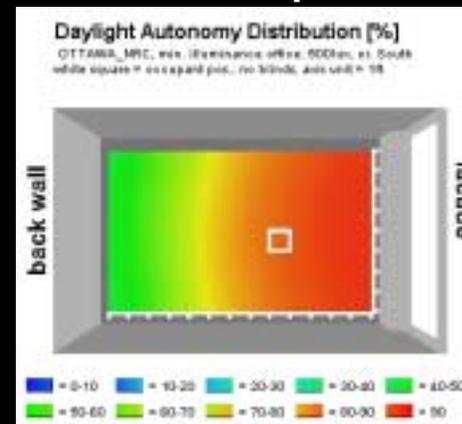
Daysim Analysis



Daysim Simulation Report

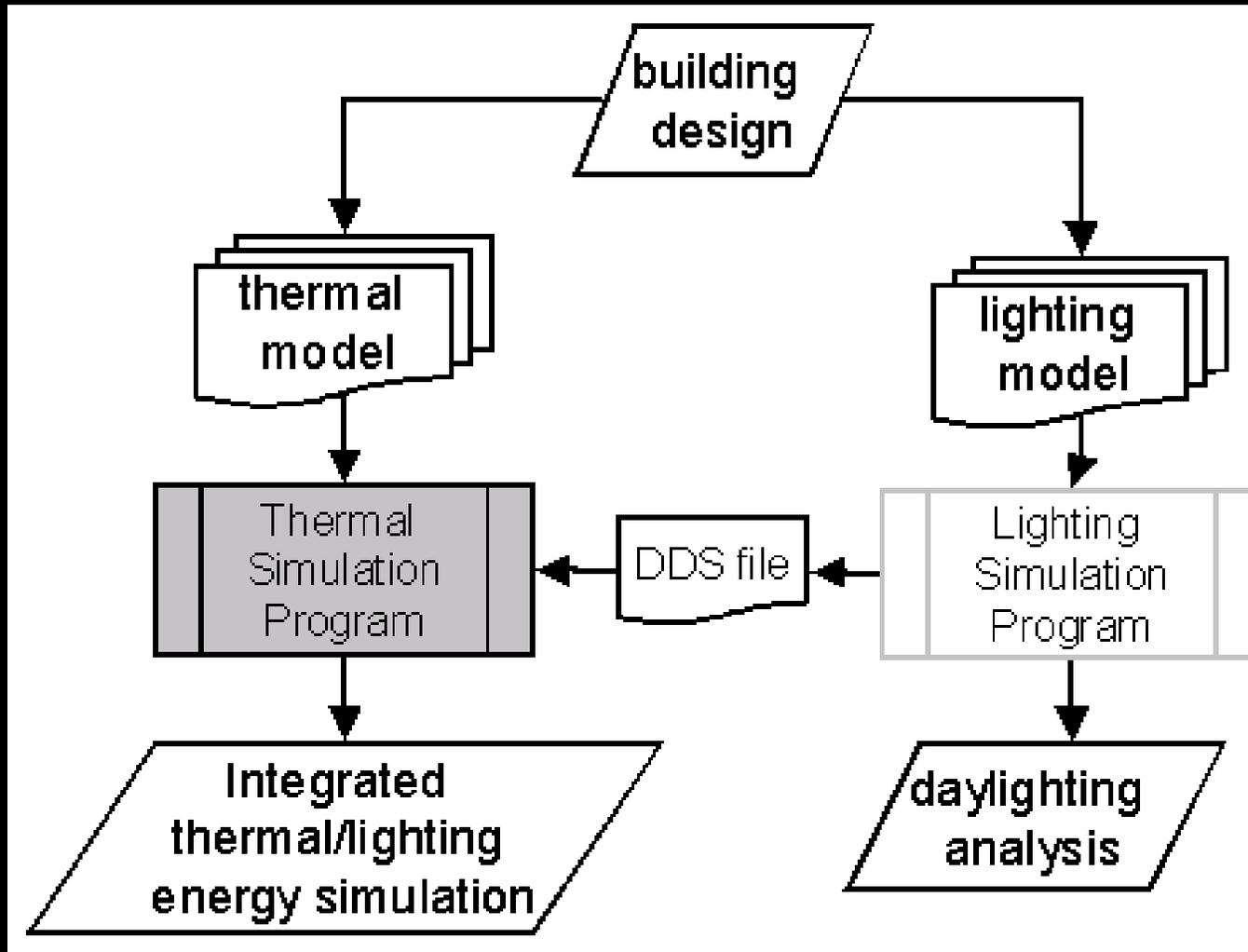


falsecolor maps



Dynamic Daylight Simulation (DDS)

File format



Elements of a DDS file

DDS file

```
<?xml version="1.0" encoding="UTF-8"?>
<scene>
  <description>string</description>
  <radsettings>-ab 0 -ad 1500 ...</radsettings>
  <radscene>
    <textfile>file type (*.rad)</textfile>
  </radscene>
</scene>

<sensors>
  <textfile>file type (*.pts)</textfile>
</sensors>

<daylightcoefficients>
  <textfile>file type (*.dc)</textfile>
</daylightcoefficients>
```

PTS file

```
Type | thermal-zone | light zone | x | y | z | or_x | or_x | or_x
Ill office1 near_window 0 2 0.85 0 0 1
...
```

DC file

```
DC1 DC2... DC291
...
```

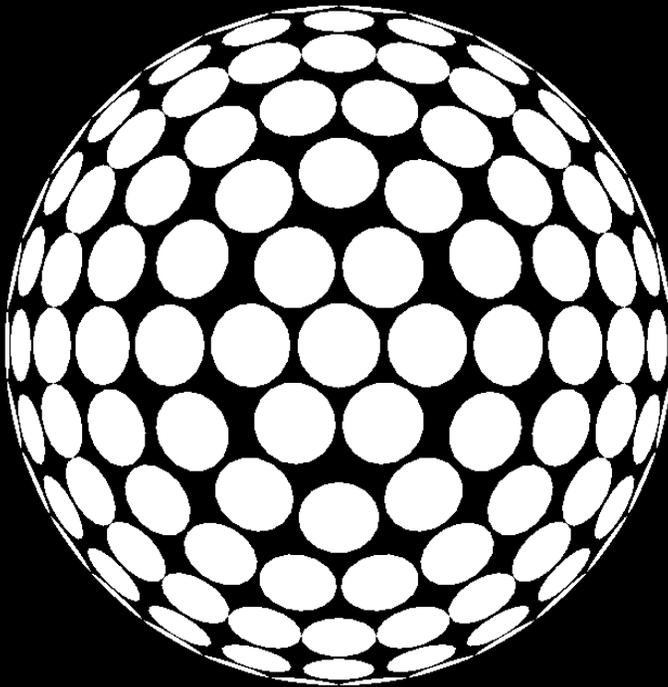
Daylight Coefficient File Format

- three types of daylight coefficients:
 - diffuse (145)
 - ground (1)
 - direct (145)

$$E(x) = \underbrace{\sum_{\alpha=1}^{145} DC_{\alpha}^{\text{diffuse}}(x) L_{\alpha}^{\text{diffuse}} \Delta S_{\alpha}^{\text{diffuse}}}_{\text{diffuse daylight}} + \underbrace{DC^{\text{ground}}(x) L^{\text{ground}} \Delta S^{\text{ground}}}_{\text{ground reflection}} + \underbrace{\sum_{\alpha=1}^{145} DC_{\alpha}^{\text{direct}}(x) L_{\alpha}^{\text{direct}} \Delta S_{\alpha}^{\text{direct}}}_{\text{direct sunlight}}$$

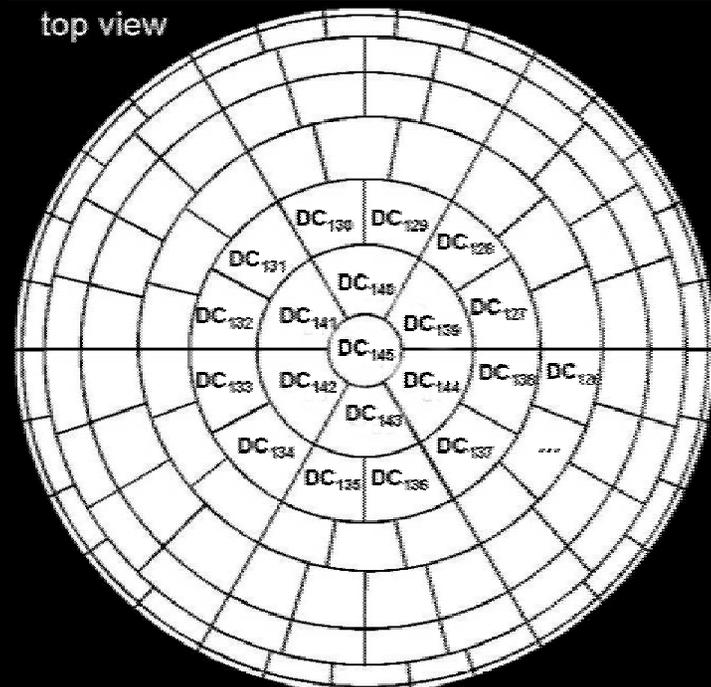
Diffuse & Ground Daylight Coefficients

Tregenza division



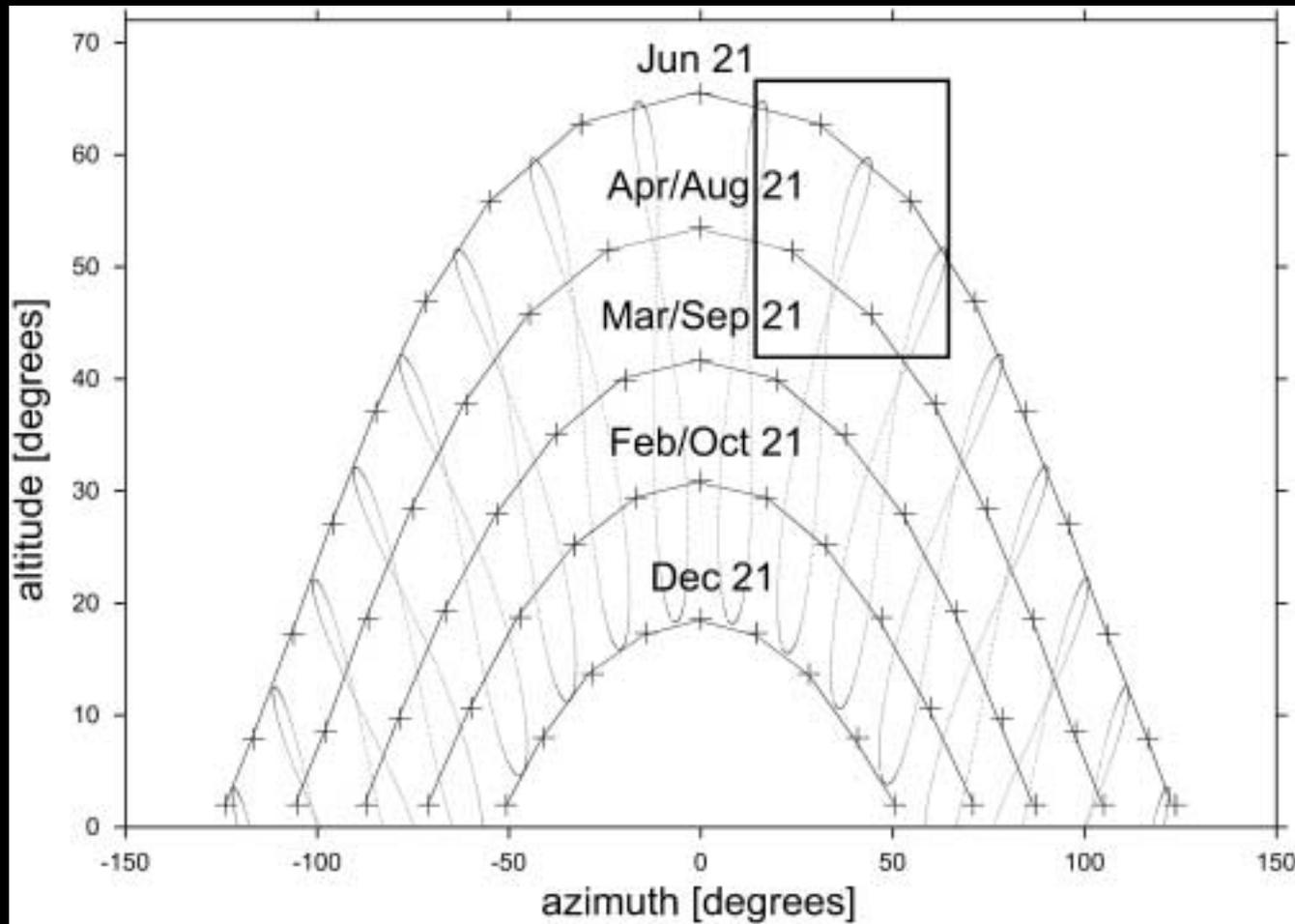
continuous division

top view



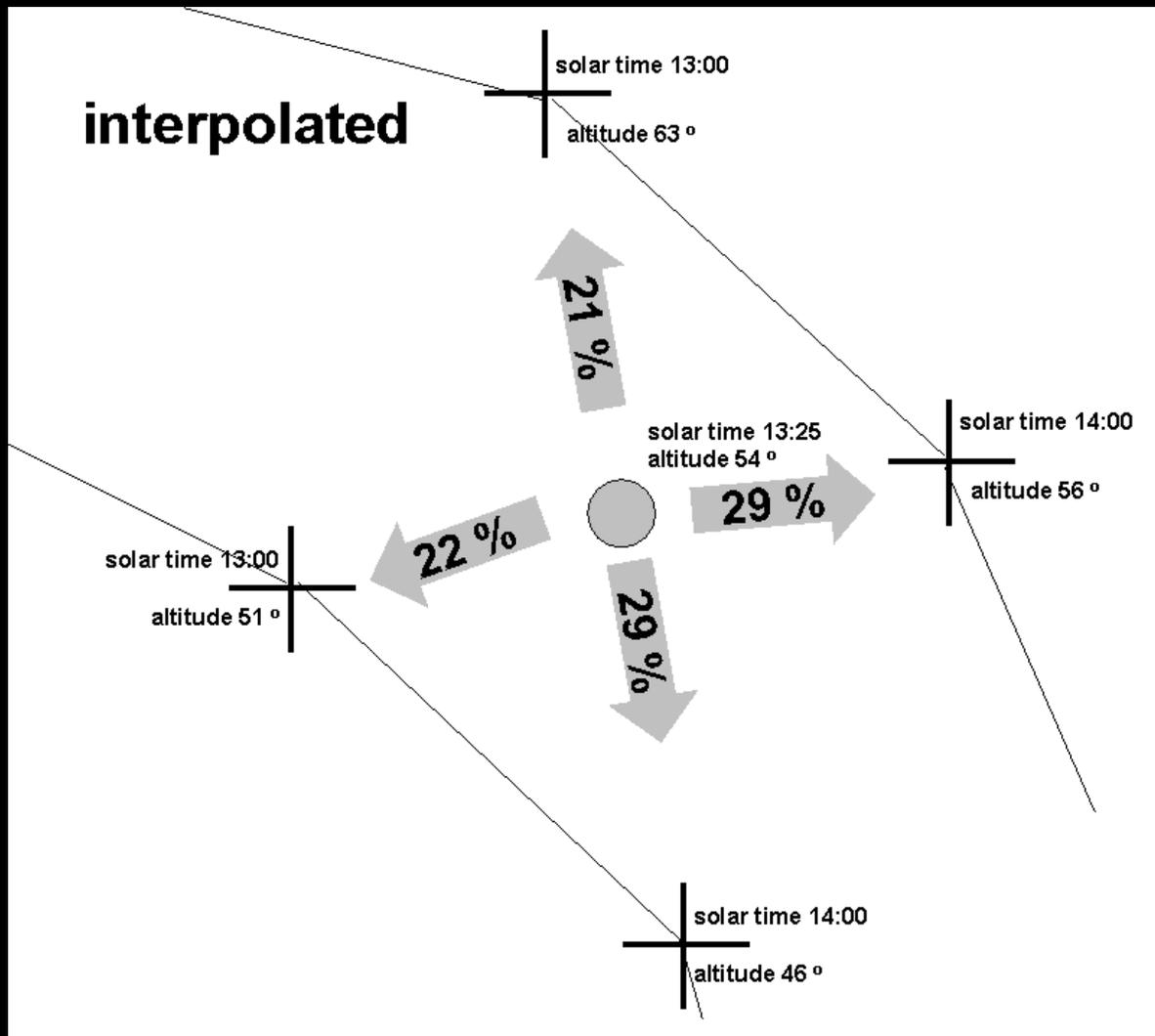
Direct Daylight Coefficients

Daysim division (along solar swath)



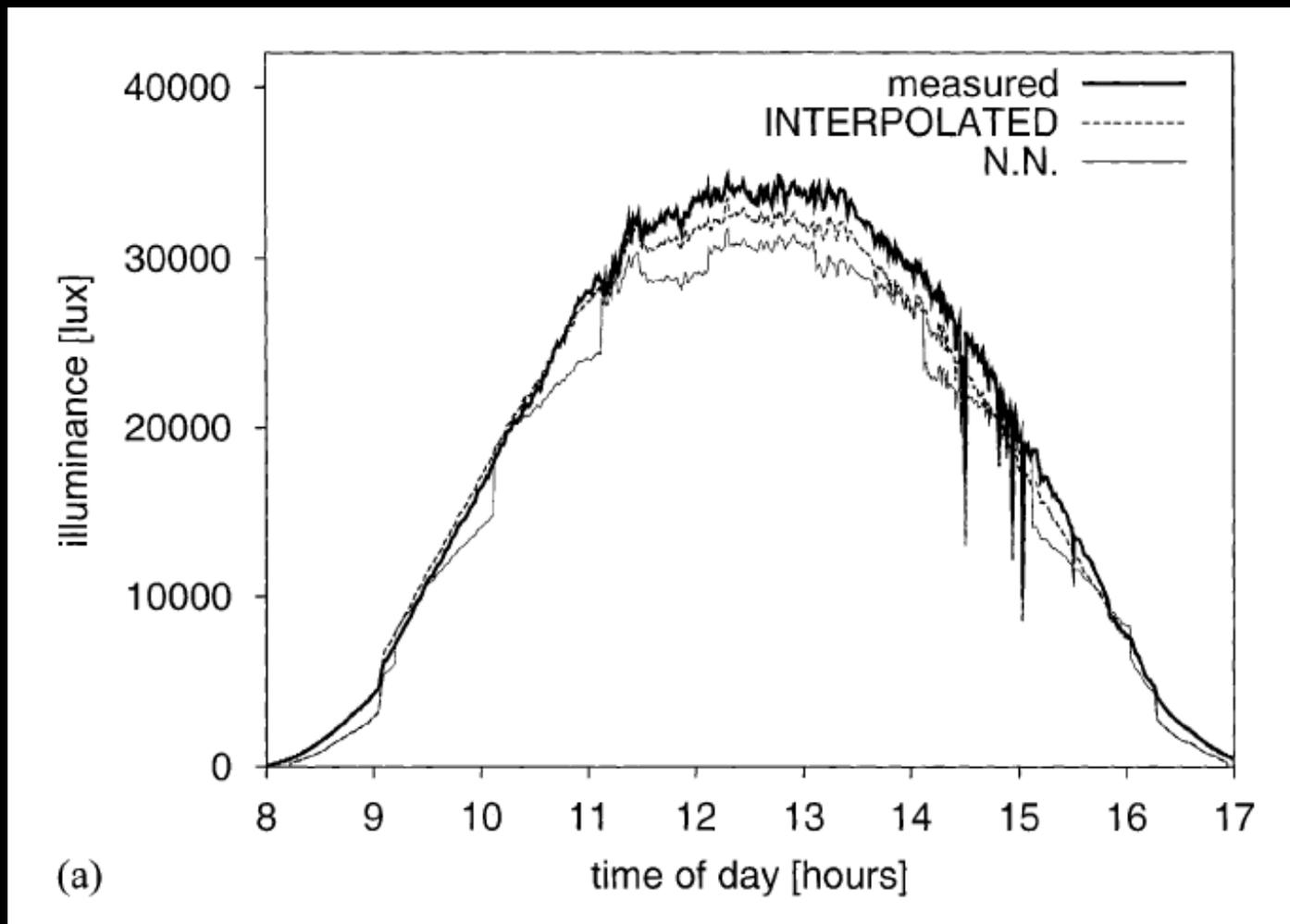
Direct Daylight Coefficients

Interpolated mode



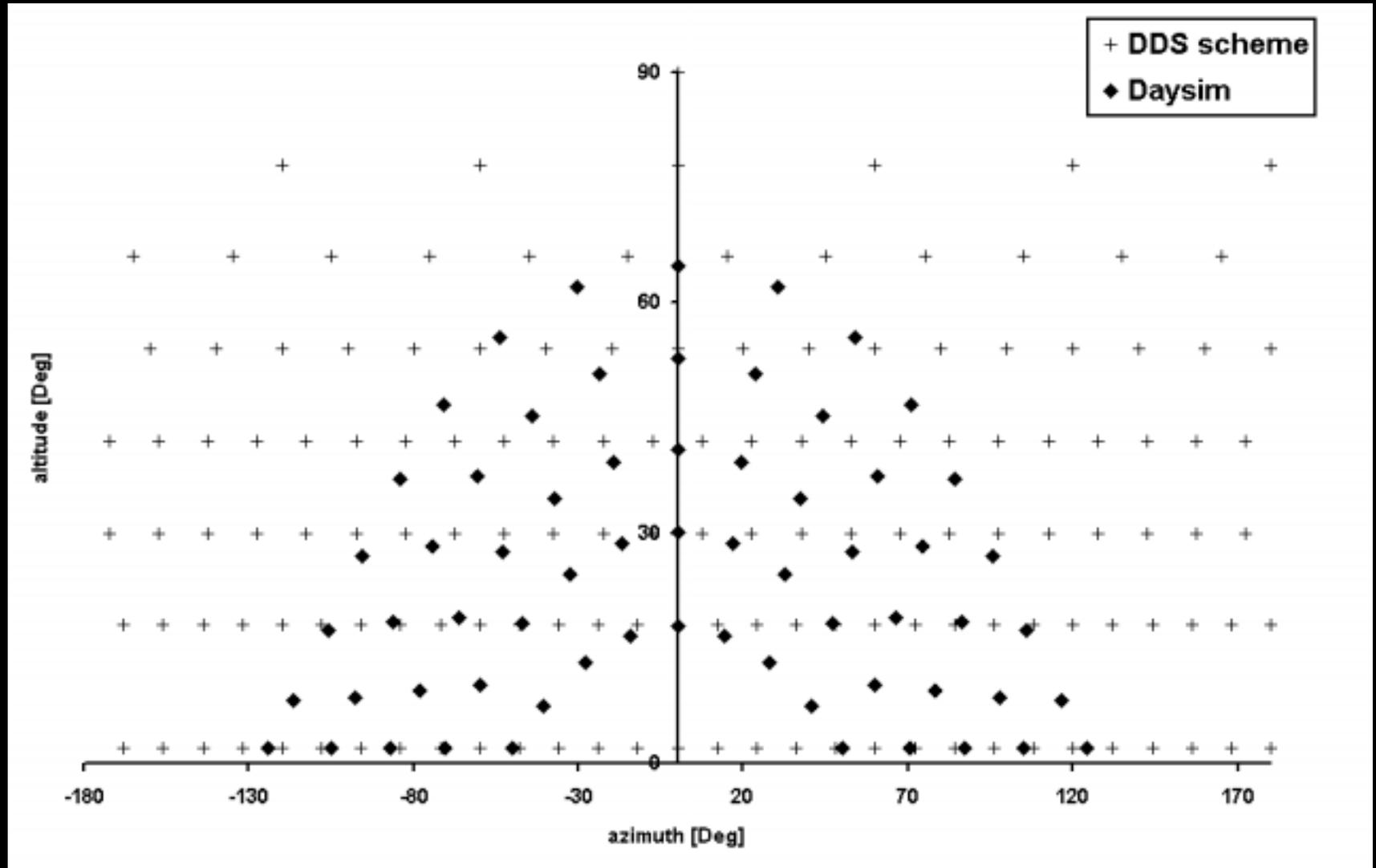
Direct Daylight Coefficients

Interpolated mode



New Direct Daylight Coefficient Division

DDS division

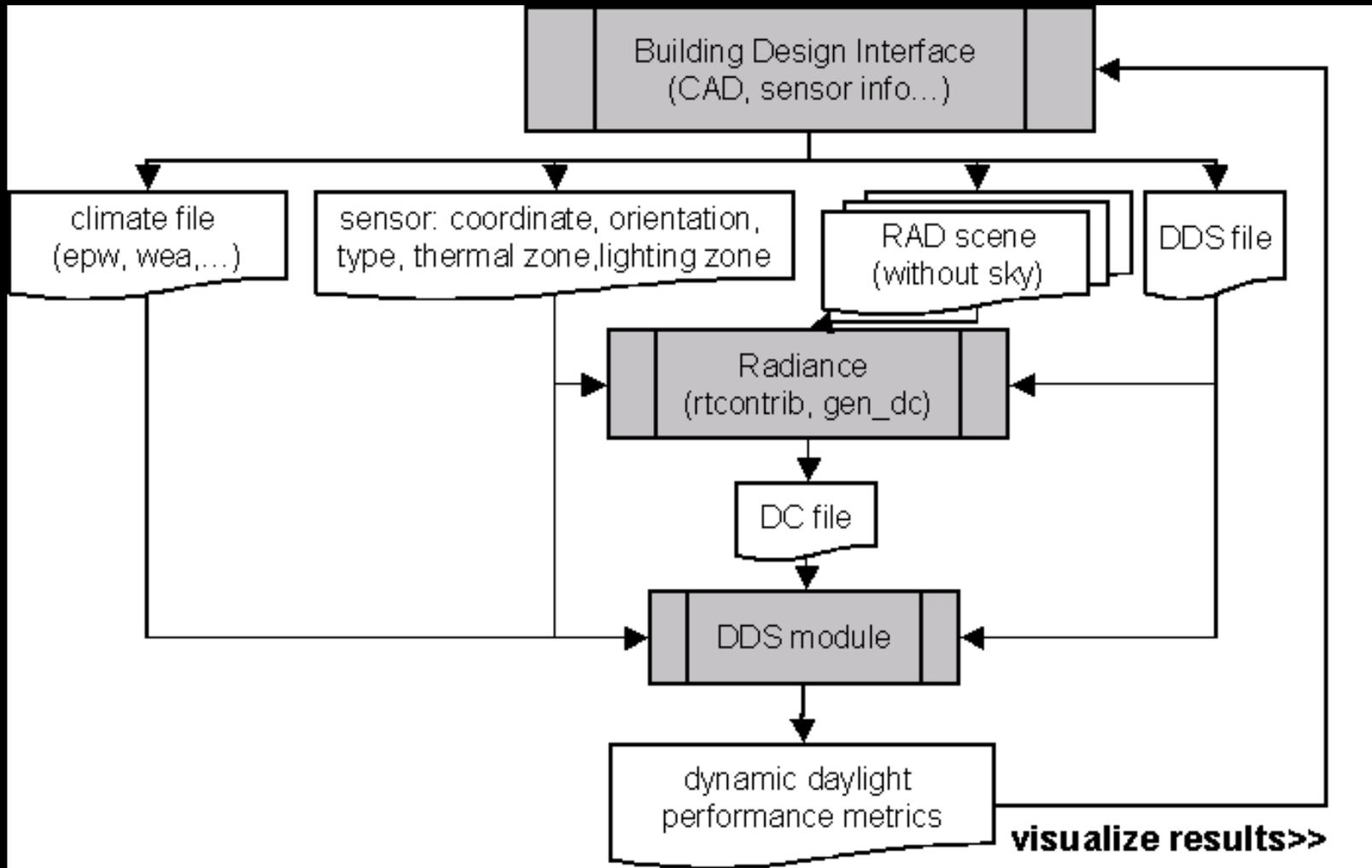


Pros and Cons

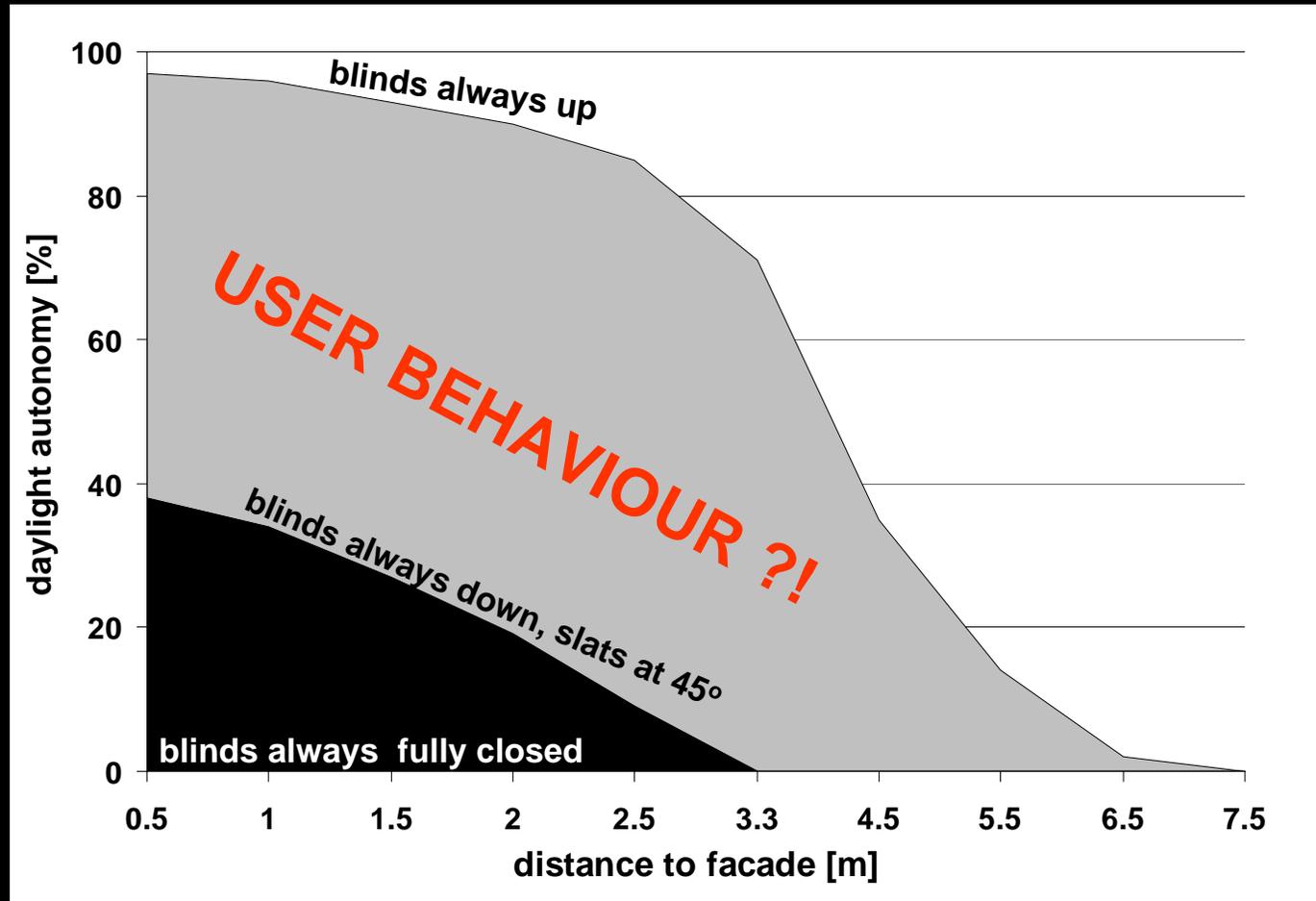
- (-) longer simulation times**
- (+) proposed format is independent of building site and orientation**
- (+) simple matrix rotation if the building scene is turned**
- (+) number of coefficients always the same**
- (+) less room of error on behalf of the software user**
- (+) more flexible for parameter studies (one DC set for 4 façade orientations)**
- (+) DCs become a property of a building independent of surrounding climate**

Note: ability to go to $4 \times 145 = 580$ direct DCs

DDS file implementation for Lighting Visualizations (Daylight Autonomy, UDI...)

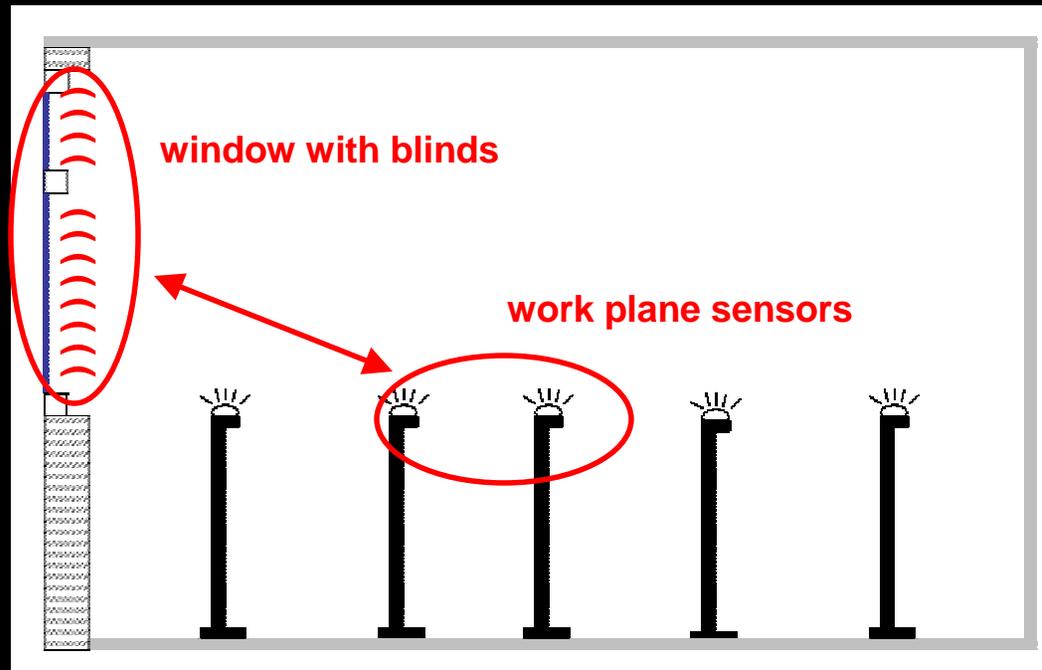


Movable Shading Devices



✓ venetian blinds should be treated as the reference case

Manual blind control model



- ✓ Daysim: active (energy conscious) or passive user
- ✓ Associate work plan sensor with window
- ✓ Note: this act couple individual sensors together.
- ✓ Benefit: Direct comparison between daylighting concepts with and without movable and/or fixed shading devices

Movable Shading Devices

- ❑ to model movable shading devices, several sets of DCs are required
- ❑ DDS file to provide “hooks” for thermal programs to control shading devices. These hooks are control values associated with the setting of a shading device. E.g.

(1) **Venetian Blinds** (three settings)

control = 90 : Slats horizontal

control = 45 : Slats under a 45 Deg angle facing downwards

control = 30 : Slats under a 60 Deg angle facing downwards

(2) **Electrochromic Glazing** (two extreme settings)

control = 0.05 : Electrochromic Glazing at 5% transmittance

control = 0.60 : Electrochromic Glazing at 60% transmittance

- ❑ conscious separation of physical description of shading devices and the control of shading devices (modular approach)

DDS file including shading

DDS file

```
<?xml version="1.0" encoding="UTF-8"?>
<scene>
  <description>string</description>
  <radsettings>-ab 0 -ad 1500 ...</radsettings>
  <radscene>
    <textfile>file type (*.rad)</textfile>
  </radscene>
</scene>

<sensors>
  <textfile>file type (*.pts)</textfile>
</sensors>

<daylightcoefficients>
  <textfile>file type (*.dc)</textfile>
</daylightcoefficients>
```

Plus shading systems

PTS file

```
Type | thermal-zone | light zone | x | y | z | or_x | or_x | or_x
Ill office1 near_window 0 2 0.85 0 0 1
...
```

DC file

```
DC1 DC2... DC291
...
```

Open debate for workshop...

DDS file including shading

DDS file

```
...
<shading_system>
  <name>façade opening descriptor</name>
  <description>string</description>
  <list>
    <control>
      <name>string</name>
      <base_control_value>float</base_control_value>
      <control value>float</control value>
      <radscene>
        <textfile>file type (*.rad)</textfile>
      </radscene>
      <control value>float</control value>
      <radscene>
        <textfile>file type (*.rad)</textfile>
      </radscene>
    </control>
  </list>
</shading_system>
```

Window1

Window with venetian (blinds 3 settings)

Venetian Blinds

0 (blinds opened)

0.5 (blinds lowered, slats horizontal)

Radiance model of blinds

1.0 (blinds lowered, slats closed)

Radiance model of blinds

DC file

DC₁ DC₂... DC₂₉₁ (Sen1blinds opened **base**)

DC₁ DC₂... DC₂₉₁ (Sen1blinds lowered, slats hor.)

DC₁ DC₂... DC₂₉₁ (Sen1blinds lowered, slats closed)

...

DDS file including shading

DDS file

```
...
<shading_system>
  <name>façade opening descriptor</name>
  <description>string</description>
  <list>
    <control>
      <name>string</name>
      <base_control_value>float</base_control_value>

      <control value>float</control value>
      <radscene>
        <textfile>file type (*.rad)</textfile>
      </radscene>

      <control value>float</control value>
      <radscene>
        <textfile>file type (*.rad)</textfile>
      </radscene>
    </control>
  </list>
</shading_system>
```

- ❑ DDS file would be generated by Ecotect, ESP-r ...
- ❑ shading device name would coincide with a thermal zone in simulation program
- ❑ control name would coincide with shading control strategy in simulation program. The control would assign the control value at any given simulation time step

Other aspect: differential daylight coefficients

- the daylight coefficient for a sensor for a point in time would correspond to the sum of the base daylight coefficients and the differential daylight coefficients for the different shading device settings.

Your turn

- your comments: now or via email
 - *Is this useful?*
 - *Should the DDS file be binary and include DC and PTS entries?*
 - *Did we forget an input required for thermal simulations?*

- NRC/NRCan will use a DDS file approach for the Lightswitch Wizard project in the fall. Large database of daylight coefficients used for integrated thermal/lighting and daylight autonomy visualizations.